

OCC Additional Course Sheet

These additional courses may be used from December 6 onwards.

(NE SW)	71
Start	
Smiths	S
Caters	P
Smiths	P
Green 2	P
Finish	

(NW SE)	73
Start	
Pine Island	P
Oyster	S
Pomare	P
Mounsey	P
Pomare	S
Oyster	P
Pine Island	S
Finish	

(NE SW)	75
Start	
Smiths	S
Russell	S
Smiths	P
Cable	S
Green 2	S
Finish	

(N)	78
Start	
Brampton	S
Sthn's as a GATE	
Brampton	S
Cable	S
Finish	

(N)	82
Start	
Both Northern	S
Sthn's as a GATE	
Both Northern	S
Cable	S
Finish	

SE	86
Start	
Pomare	P
Red1/Green 1 as GATE	
Pomare	P
Red1/Green 1 as GATE	
Pomare	P
Finish	

(NE SW)	72
Start	
Both Southern	S
Caters	S
Smiths	P
Green 2	P
Finish	

(NE SW)	74
Start	
Smiths	S
Caters	P
Both Southern	P
Cable	S
Green 2	S
Finish	

(E W)	76
Start	
Caters	P
Both Southern	S
Caters	S
Cable	S
Finish	

(N S)	79
Start	
Brampton	S
Both Southern	S
Brampton	S
Cable	S
Green 2	S
Finish	

(N S)	83
Start	
Both Northern	S
Both Southern	S
Both Northern	S
Cable	S
Finish	

(W)	87
Start	
Te Haumi	S
Caters	S
Red1/Green 1 as GATE	S
Finish	

(E)	77
Start	
Caters	P
Both Southern	S
Caters	S
Red1/Green 1 as GATE	
Finish	

(E)	80
Start	
Waikare	P
Cable/Green 2 as GATE	
Waikare	P
Finish	

(SE)	84
Start	
Pomare	P
Red1/Green 1 as GATE	
Pomare	P
Finish	

(E)	88
Start	
Waikare	P
Red1/Green 1 as GATE	
Pomare	P
Finish	

GATE:
Must pass between - with option of rounding either Port or Starboard mark of the gate.
Remember - check the right of way rules for gates!!
They are different!

18.4 Gybing
When an inside overlapped right-of-way boat must gybe at a mark to sail her proper course, until she gybes she shall sail no farther from the mark than needed to sail that course. **Rule 18.4 does not apply at a gate mark.**

(E)	81
Start	
Waikare	P
Cable/Green 2 as GATE	
Mounsey	P
Finish	

(E)	85
Start	
Oyster	S
Red 1/Green 1 as Gate	
Pomare	P
Red 1/Green 1 as GATE	
Oyster	S
Finish	

Piropoa Bay
OCC Course Map Insert

Legend
📌 Marks

- 📌 ODM
- 📌 Start Box
- 📌 Green 1
- 📌 Red 1
- 📌 Cable Pole
- 📌 Green 2
- 📌 Oyster
- 📌 Pomare
- 📌 Mounsey

Google Earth

↑
N
1 km